## **Huntingdon Maths Trail**



**1. Bloomfield Park** - To access the park, you could either walk along Brookside (on the ring road) or via the path that starts next to the Cromwell Museum. Whilst you are in the park you could use this as a safe place to conduct a traffic survey.

**2. Fire Station** - Exit the park and walk along the pavement keeping the main road on your left. Walk for along Brookside for 300m until you reach Hartford Road.



3. Riverside Walk - Continue along the ring road towards the river. Take care at the pedestrian crossing to cross the road. Enter the Riverside Walk near the playground and walk right along the path, so that the River Great Ouse is on your left.

**4. Huntingdon Castle** - At the end of the Riverside Walk, cross the road to the Old Bridge Hotel. Walk along Castle Moat Road to get to the castle mound.



**5. Castle Hill House and St Mary's Church** - Back at the Old Bridge Hotel cross the road for the High Street. After approximately 100m you will arrive at St Mary's Church on your right and Castle Hill House on the left.

**6. Bus Station** - At the side of Castle Hill House you will find St Mary's Street. Walk up St Mary's Street and follow the road round to the right to arrive at the bus station.





**7. Huntingdon Library** - After a short walk along Princes Street you will arrive at Huntingdon Library and Archive on your left. Just inside the library you will find a plaque to commemorate the opening of the library.

8. Huntingdon Town Hall - Continue along Princes Street to the Town Hall.





**9. Cromwell Museum and South African War Memorial** - Across the square you will find Cromwell Museum. The South African War Memorial is a short walk away to the left.

It is possible for you to start at any of the points on the trail and follow the route in any direction as you wish. For example, you may choose to start at the Riverside Car Park or the Town Hall. If you decide to start at a different point, please take this into consideration when following the directions above.





