

Home Learning Hub Treasure Trail

Activities for older children or for families to try together!



Treasure Trail



- There are nine levels of challenges in the **Treasure Trail**. On each level you will need to follow a series of links from the Home Learning Hub website: <u>https://www.cambslearntogether.co.uk/home-learning</u>
- Each level contains a question to answer and an activity to try.
- If you would like to record each activity that you complete, you could create your own *Treasure Trail Booklet* using plain paper. Or you could post a photo online with the hashtag **#FindLookTry**
- Remember to always stay safe online. For more information visit <u>https://www.cambslearntogether.co.uk/home-learning/computing</u>







- Start on the Home Learning page
- Visit the 'Other Subjects' page and *find* the link to 'Draw with Rob'
- Open the link and *look* at the list of Rob's videos. What does Rob teach you to draw in the first video?

a) Gregosaurus b) Kevin or c) Alien

• *Try* and join in and Draw with Rob to draw something new.







- Start on the Home Learning page. Then visit the 'Challenges' page.
- *Find* and open the 'Literary Characters Challenge'. See how many of the characters you can name.
- Look at the pictures of the characters. How many of them are dogs?
 a) Four
 b) Six
 or, c) Three
- *Try* and make your own quiz, based on your favourite books, for your friends or family to answer.







- Start on the Home Learning page. Visit the 'Wellbeing' page and *find* the link to **Nuffield Health** in the 'Resources to Support Wellbeing at Home' section.
- Open the link and download the 'My Wellbeing Fact File'.
- Look at the information about hydration on Fact Sheet 1. Complete the sentence "Being well hydrated can boost our mood, energy levels and
 - a) Concentration b) Sleep or, c) Health
- *Try* one of the activities in the Fact File, such as the hot air balloon card on Fact Sheet 3.





- Start on the Home Learning page. Then visit the 'PE' page and *find* the **National Trust's 50 Things to Do Before You're 11** ³⁄₄
- Open the link and *look* at all of the 50 things they challenge you to do. Count how many of the challenges you have already completed already. Have you completed:

a) 0 – 10 b) 11 – 24 or c) 25 or more?

• *Try* something new from the list when you next go out into your garden or on a walk in your local area!







- Start on the Home Learning page. Then visit the 'Competition and Projects' page and *find* the **Outdoor Art Project**
- Click on the link to open the Outdoor Art Project. On the first page of the challenge you will find a link to an artist, called James Brunt.
- *Look* at the artwork on his website and answer this question. What kind of art does James Brunt make?
 - a) paintings b) sculptures or, c) sketches
- Try and make patterns using the materials you have at home!









- Start on the Home Learning page. Then visit the 'Science' page and *find* the link to the Science Museum games and apps.
- Click on the link to open the Science museum page; there you will see the game 'Launchball'.
- *Look* and see how many 'obstacle-filled levels' are there on this game. Are there:
 - a) Ten? b) Twenty? or, c) Thirty?
- *Try* and complete some of the levels in Launchball. Then create your own Launchball level for someone else to try.







- Start on the Home Learning page. Then visit the 'English' page and *find* the link to the **Book Trust** in the 'Have Fun With English' section.
- When you open the link, *look* to the bottom of the page for the 'Book-themed recipes'.
- Who is the inspiration for the chocolate moose recipe?

a) Greedy Goose b) The Gruffalo or, c) Goth Girl

• *Try* to cook or bake your own book-themed food using one of the recipes on this page, or using a cookery book at home.







- Start on the Home Learning page. Then visit the 'Maths' page and *find* **The Mathematical Mansion** activity.
- Open the challenge and *look* carefully on the second page of the challenge. How many rooms are there in the mansion?

a) Eleven b) Twelve c) Thirteen

• *Try* and complete some of the challenges in the Mathematical Mansion or create your own mathematical challenge for someone else to solve.







- Start on the Home Learning page. Then visit the 'Computing' page and *find* the **Make Your Own Google Doodle** activity.
- Open the link and watch the video. *Look* carefully, as Olga describes the activity to you. How many sprites can you programme?

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a) Four b) Five c) Six
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• *Try* and make your own unique Google Doodle using *Scratch!* Or go back to the Computing page on the Home Learning Hub and explore a different coding activity.







Congratulations!

You have completed the *Treasure Trail*





