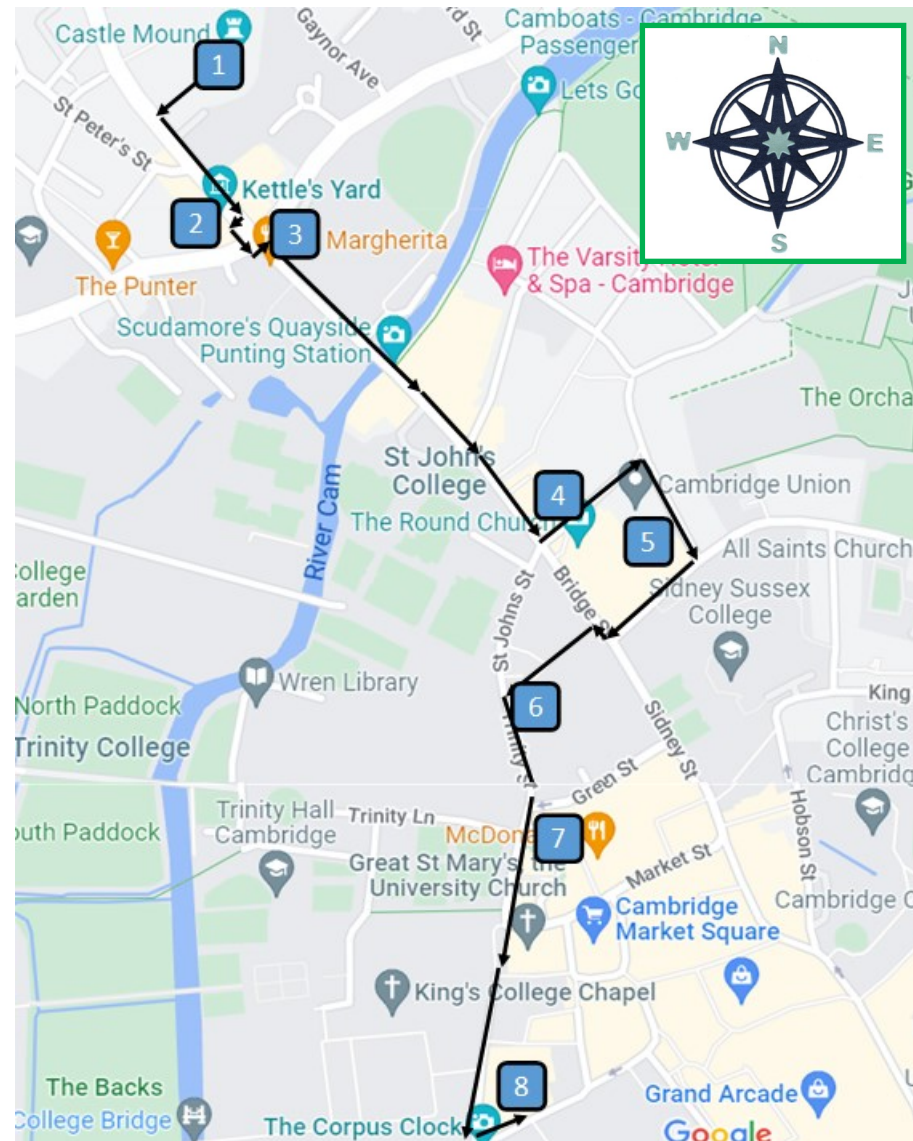


# Cambridge (Green) English Trail

Name(s): \_\_\_\_\_

Date: \_\_\_\_\_

1. **Castle Mound** - Why do you think this particular location was chosen for a castle? Can you explain what the words 'motte' and 'bailey' mean?
2. **The Cambridge Museum** - Who was Enid Porter? What do you think is meant by the phrase 'a pioneer of oral history'?
3. **Cambridge Core Sculpture** - What does the sculpture depict? Who created it? How was it made?
4. **The Round Church** - Whereabouts do the parishioners of the Round Church meet now? What time are the different services?
5. **ADC Theatre** - Read the information on the 'What's on' board. Which show/performance would you most like to see? Explain why.
6. **All Saints Passage** - Who is the gift from? Who do you think it's for? Write a five sentence story about the gift and it's recipient.
7. **Michaelhouse Centre** - What happened in the 19th century that meant that St Michael's Church had to be restored? What do you think people use the Centre for nowadays?
8. **The Eagle, Bene't Street** - What did Crick and Watson proclaim in this public house in 1953? Which laboratory did they work at during that time?



## Extra challenge:

On the trail you will pass different places of interest. Play the game, 'I went to Cambridge and I saw ...'. Once one person has shared their idea, add another idea 'I went to Cambridge and I saw ...', and ...' with more ideas being added by each person. See how many ideas you get in a string before someone can't remember everything! Try to use a range of descriptive language to expand your ideas.